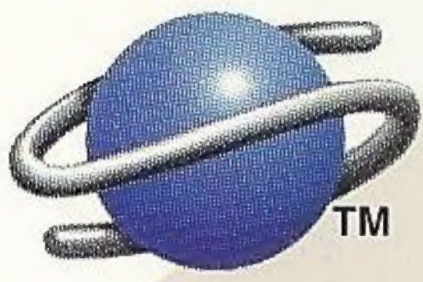


SEGA™



Hi-Octane™

THE TRACK FIGHTS BACK!

SEGA SATURN™



LICENSED BY SEGA ENTERPRISES, LTD.
FOR PLAY ON THE SEGA SATURN™ SYSTEM.



T-5002H

**WARNING: READ BEFORE USING YOUR
SEGA VIDEO GAME SYSTEM.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT (television screen). Avoid repeated or extended use of video games on large-screen projection televisions.

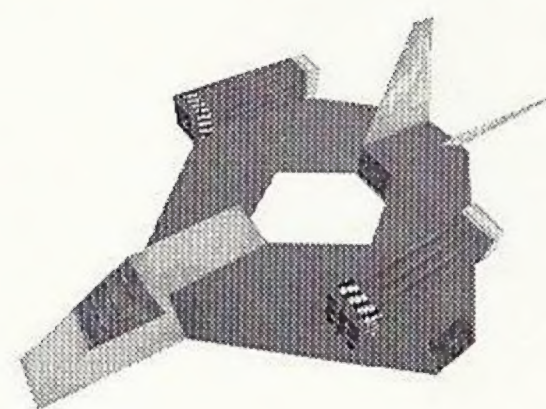


This official seal is your assurance that this product meets the highest quality standards of SEGA™. Buy games and accessories with this seal to be sure that they are compatible with the SEGA SATURN™ SYSTEM.

Handling Your Sega Saturn CD Disc

- The Sega Saturn disc is intended for use exclusively with the Sega Saturn™ system.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play, to rest yourself and the Sega Saturn compact disc.
- Keep your Sega Saturn compact disc clean. Always hold by the edges, and keep it in its case when not in use. Clean with a lint-free, soft dry cloth—wiping in straight lines from center to edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.



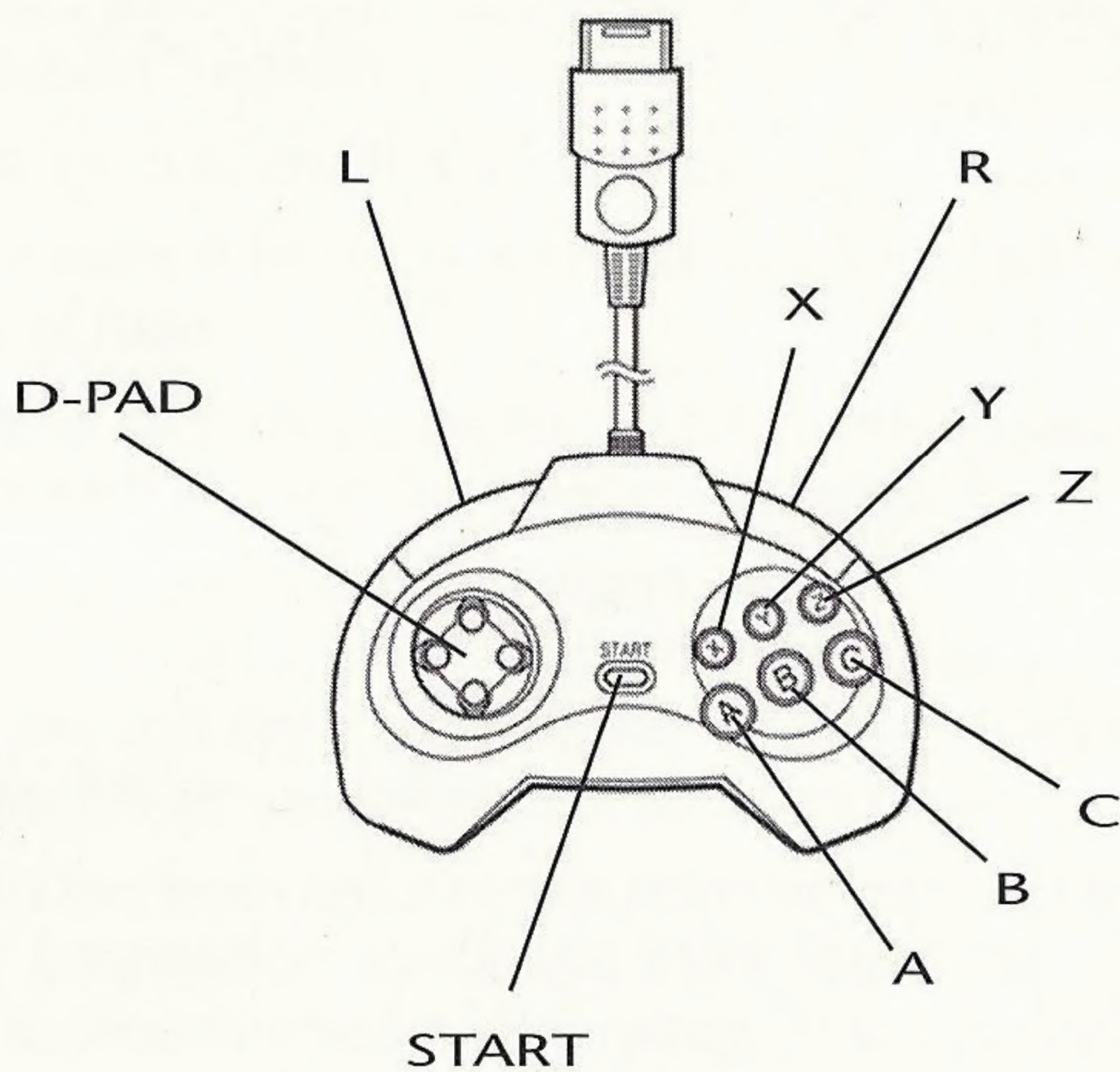
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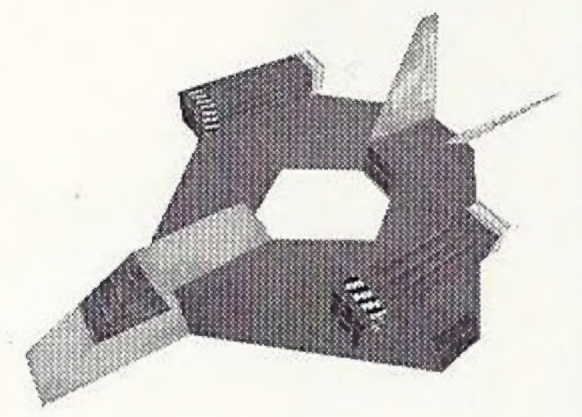
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STARTING THE GAME

1. Turn ON the power switch on your Sega Saturn™ system.
2. Make sure a Control Pad is plugged into the port labeled Control 1 on the Sega Saturn system.
3. Open the disc tray and place the disc inside.
4. Press **START** to advance to the Game Setup screen.





COMMAND SUMMARY

SELECTING MENU OPTIONS

Highlight menu option:	D-Pad up/down
Change menu option:	D-Pad left/right
Select menu option:	Press A
Go to previous menu screen:	Press C or R

CAR CONTROLS

Accelerate:	D-Pad Up
Decelerate:	D-Pad Down
Steer Left:	D-Pad left
Steer Right:	D-Pad right
Fire Minigun:	Press A or L
Fire Missile:	Press C or R
Charge Booster:	Press B
Pause: Press	START
Toggle View:	Press X , Y , or Z

ALTERNATIVE CAR CONTROLS

Accelerate:	Press B
Decelerate:	Press X
Steer Left:	D-Pad left
Steer Right:	D-Pad right
Fire Minigun:	Press A or L
Fire Missile:	Press C or R
Charge Booster:	Press Y
Pause:	Press START
Toggle View:	Press Z

MOVING THROUGH MENUS

- To highlight a menu option, D-Pad **up/down**, and then D-Pad **left/right** to alter settings. Pressing **A** selects a highlighted option.
- To go back to the previous menu screen, press **C**.

MAIN MENU

Race: Go to Race menu (see *Race Menu* on p. 4).

Options: Go to Options menu (see *Options Menu* on p. 6).

RACE MENU

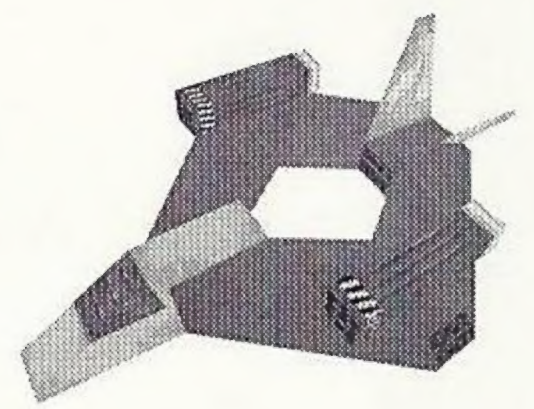
Championship: Go to Championship menu (see *Championship Menu* on p. 6).

Single Race: Race against up to seven computer-controlled opponents on the track of your choice. **NOTE:** You will need a Backup™ RAM Cartridge to save your game.

Clone Race: Race against the ultimate time trial opponent - yourself! The computer creates a clone of your car, programmed with either your best ever lap or your best lap that session, ready for you to race. You can try to better that lap time, or challenge a friend to play against your own virtual car! Your best performance for each individual track is saved automatically as you complete your best lap, meaning the Clone Race will always provide the biggest challenge of all. **NOTE:** You will need a Backup RAM Cartridge to save your game.

NOTE: Due to memory limitations, very long laps may not be able to be recorded, meaning that you'll just have to try and better your lap time.

Death Match: Are you sick of getting shot in the back by your opponents while you're busy trying to win a race? Death Match offers you the chance to get even, taking you out on the track of your choice and letting you vent your frustration on up to seven computer opponents without the frivolity of a race to worry about. Set up cunning ambushes for your enemies, go out with all guns blaz-



ing, even drive the wrong way round the track and attack them head on—the choice is yours. Bonuses are awarded for performing stunts.

Split Screen Single Race: Play a single race with a friend; Control pad 1 controls the top screen, Control pad 2 controls the bottom. Note that you both have to use the same class of vehicle.

Hot Seat: The Hot Seat option is a chance for you to race against up to seven of your friends - all on one machine. Select a track and vehicle (all players use the same type of craft) and the race begins with Player 1 in control. After a designated amount of time, the name of the next player to participate flashes on the screen, followed by a three-second countdown. Once the word 'Go' appears on screen, Player 2 starts controlling his craft while the computer assumes control of Player 1's car. This system continues until one player has won the race. To modify the amount of players participating and the length of time they control their vehicle, see *Hot Seat Options* on p. 6.

Main Menu: Return to Main menu.

Once you have selected the race mode you wish to use, you will arrive at the track and vehicle selection screen. To choose which track to play D-Pad **left/right**; set the number of laps by D-Padding **up/down** and then press **A**. Now highlight the vehicle of your choice by D-Padding **left/right**, and use **up/down** on the D-Pad to select a team to race for. When vehicle and team selection are complete, press **A** and the race begins.

CHAMPIONSHIP MENU

Continue: This option is only displayed if a Championship has already been started. Select this to take part in the next Championship race.

New Championship: When setting up a New Championship, only the car and team options are available; select these as in a Single Race (see *Race Menu* on p. 4). You cannot select a track, although each Championship race takes place on a different track.

Load Championship: Load your previously saved game by pressing A.

Save Championship: After a race, choose this option to save a Championship in progress. Press A to save, or B to return to the Championship menu. Note: You must have a Backup RAM Cartridge installed to save a game.

Quit Championship: Discontinue the current Championship.

OPTIONS MENU

Change Name: Change the name of your player by D-Padding **up/down** to change the letter and **left/right** to move the cursor. Press A to confirm your choice.

Sound Options:

Music Volume: 0-16

Main Options: Return to the Options menu.

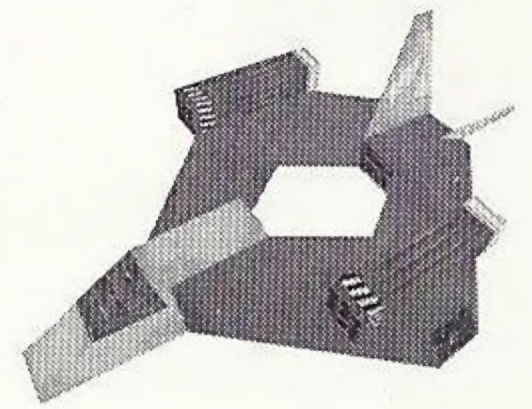
Control Option: Toggle between standard and alternative control methods

Computer Players: Select number of computer opponents.

Death Match Lives: Choose between 0 (infinite) and 4.

Use Best Lap in Clone Race: Toggle between using your best ever lap and the best lap from the present session.

Note: this option is only available if you have a memory card installed.



Hot Seat Options: Customize the Hot Seat option:

Hot Seat Players: The amount of people wishing to participate.

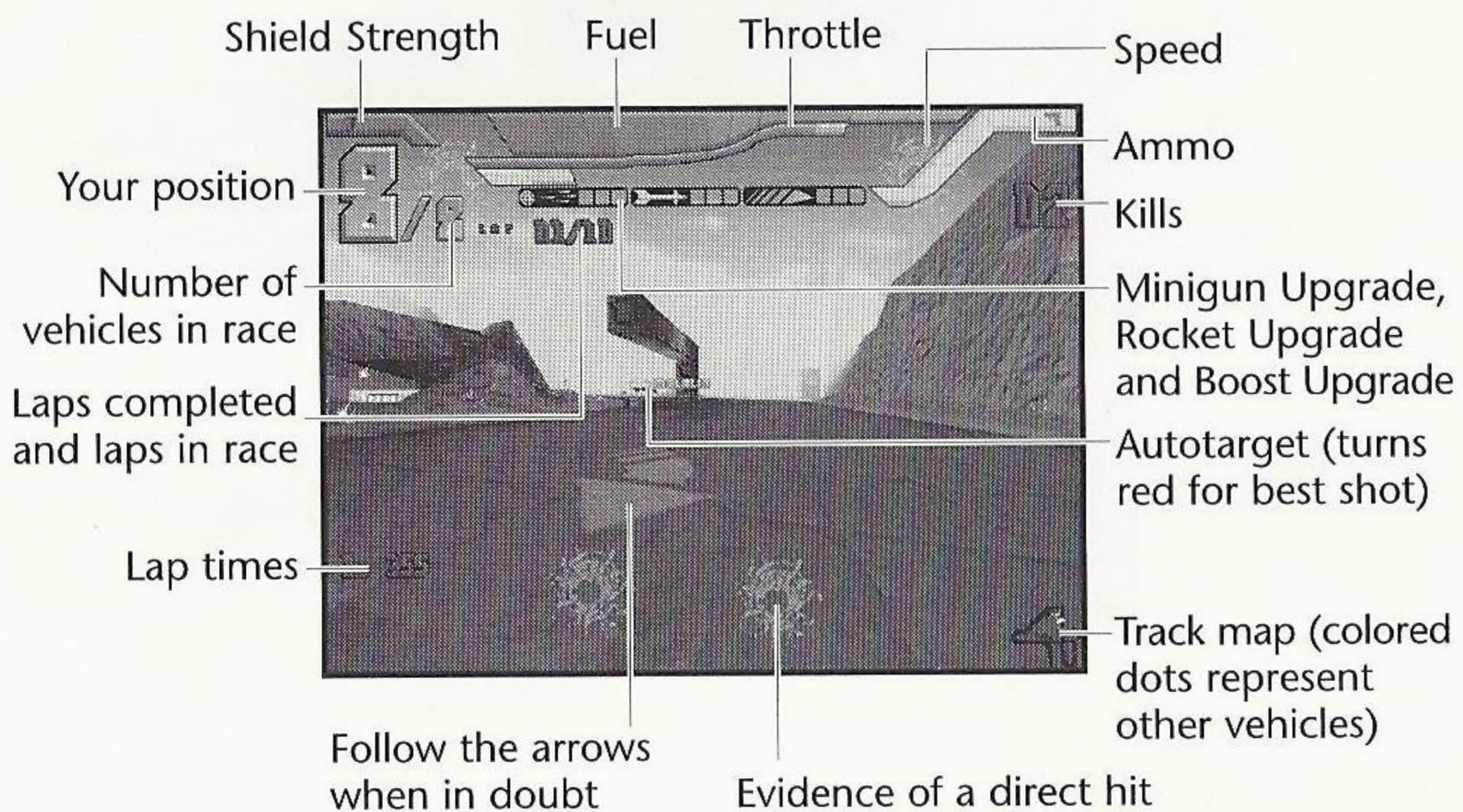
Hot Seat Racing Time: The length of time each player spends in control.

Main Options: Return to the Options menu.

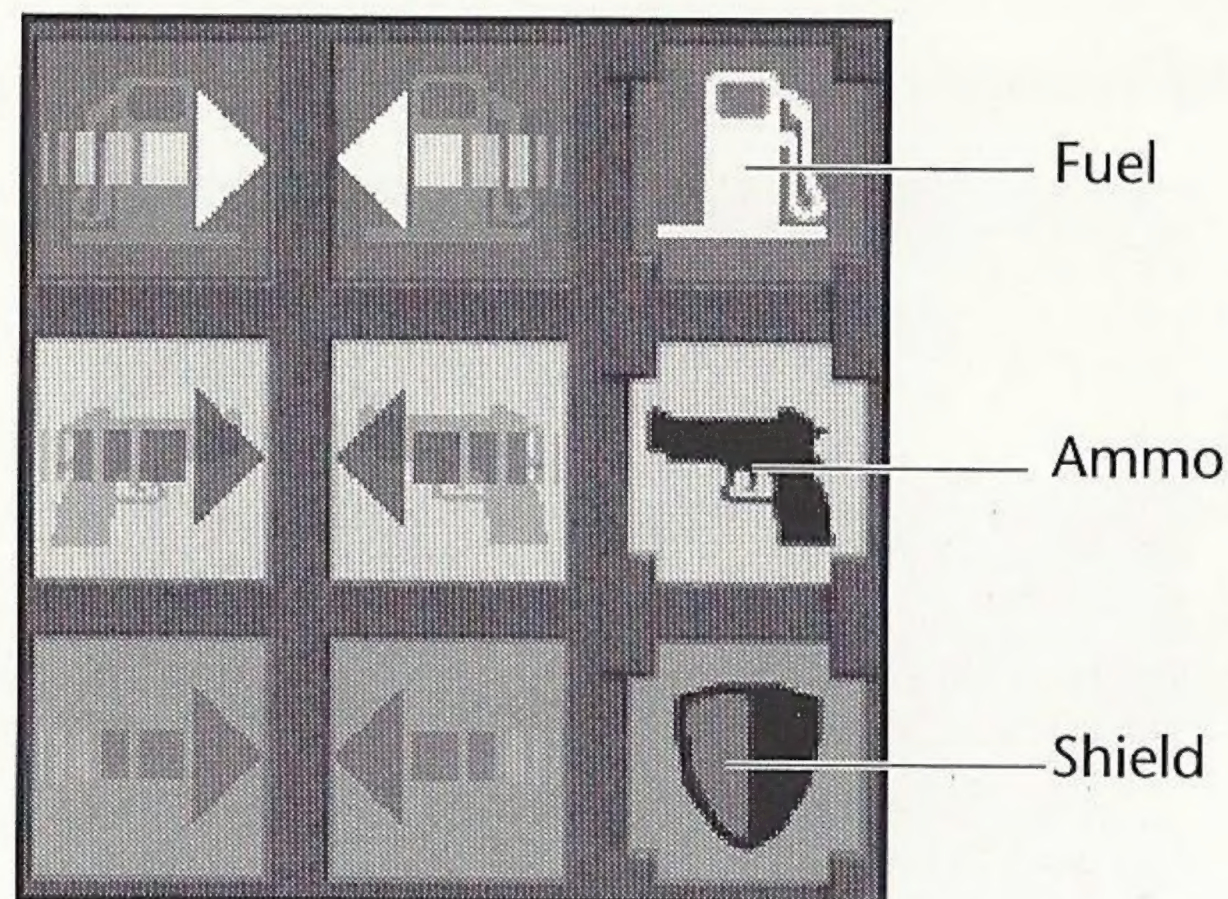
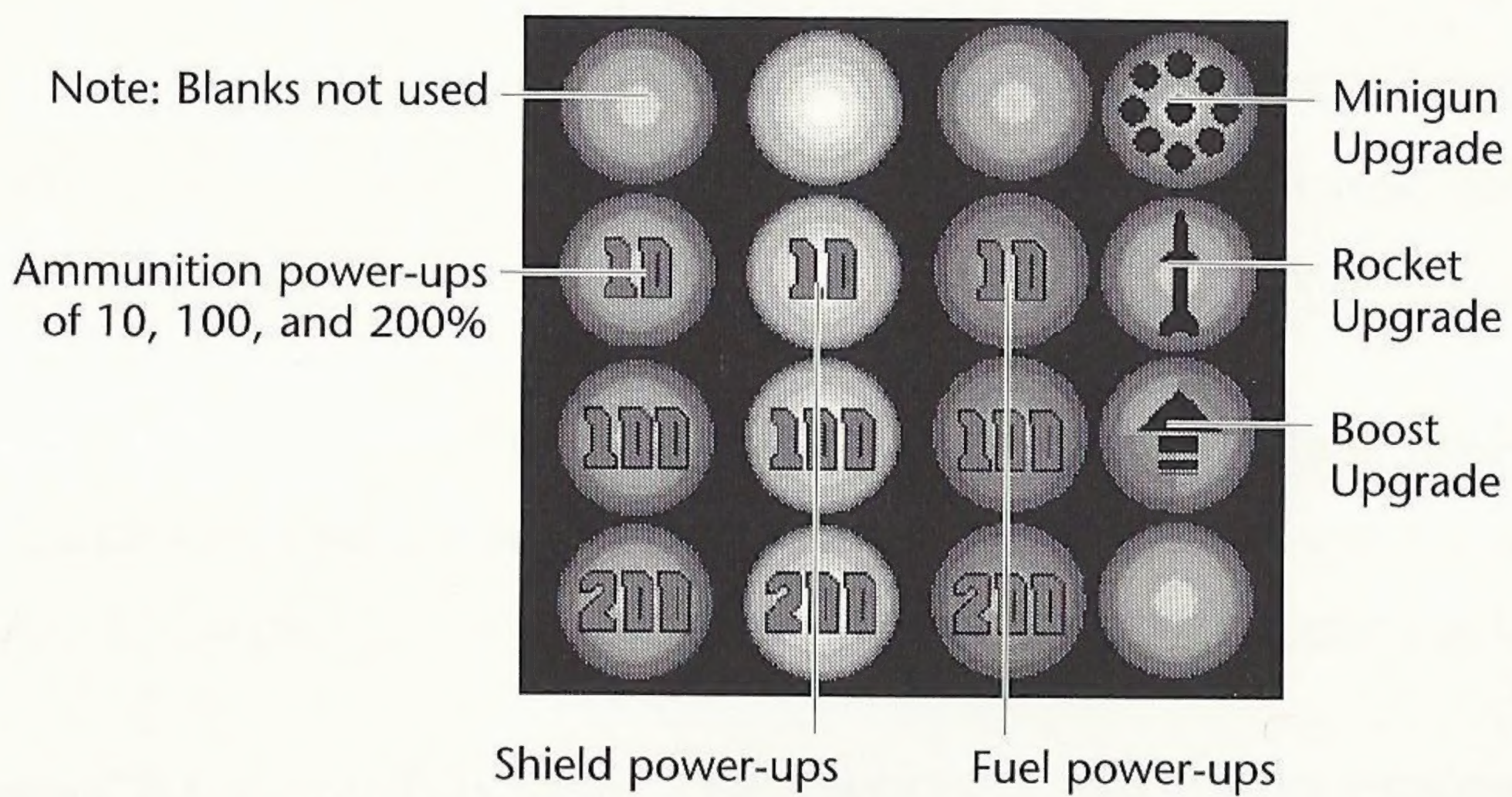
Difficulty Level: Choose between 1 (easiest) and 3 (hardest).

Main Menu: Return to Main menu.

THE GAME SCREEN



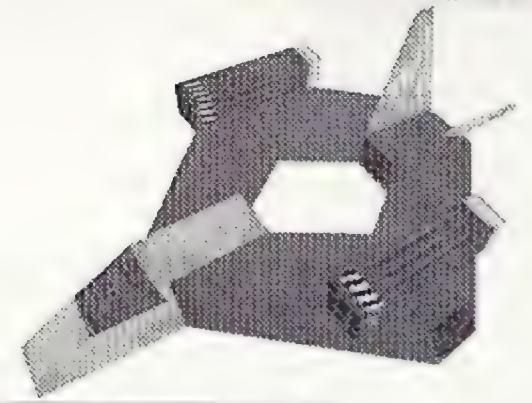
POWER UPS



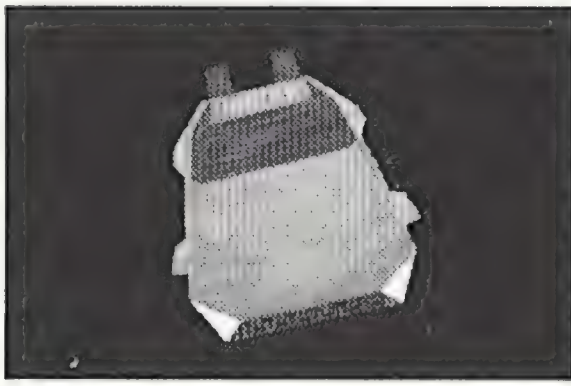
CAR, TEAM, AND TRACK NAMES

TRACK NAMES

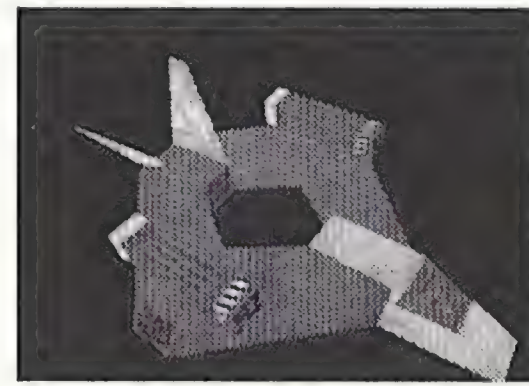
Amazon Delta Turnpike
 Trans-Asia Interstate
 Shanghai Dragon
 New Chernobyl Central
 Slam Canyon
 Thrak City
 Ancient Mine Town
 Arctic Land
 Death Match arena



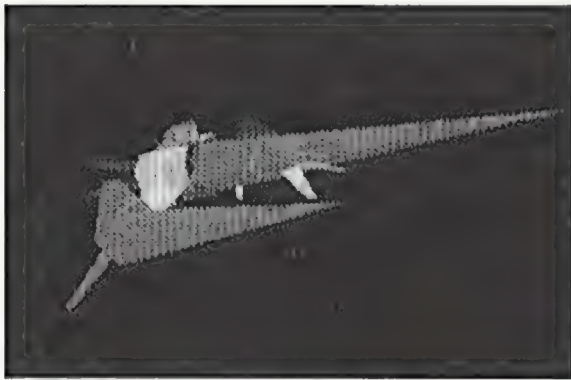
CAR NAMES



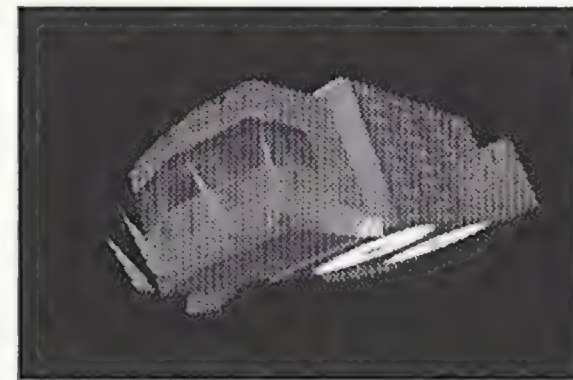
KD-1 Speeder



Beserker



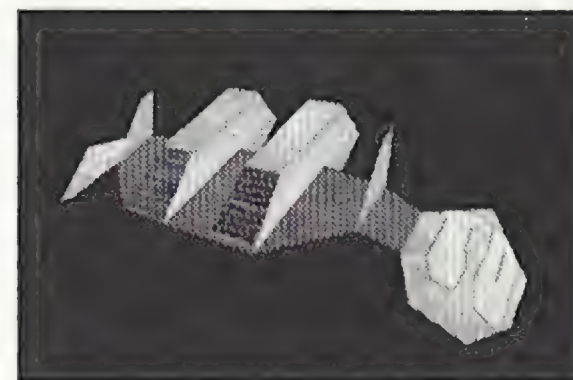
Vampyr



Jugga



Outrider



Flexiwing

TEAM NAMES

White = Mad Medicine

Aqua Green = Bullfrog

Purple = Storm Riders

Orange = Fire Phreaks

Blue = DethFest

Yellow = Foo Fighters

Red = Gorehounds

Black = Assassins

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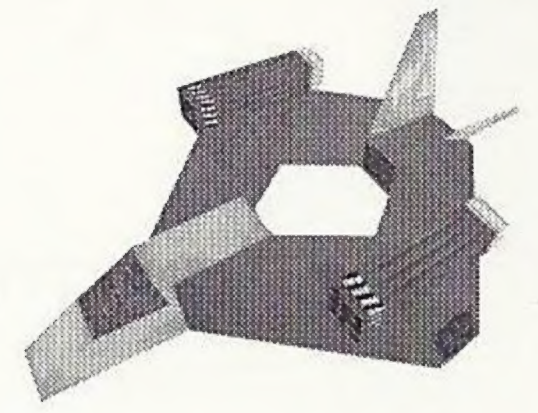
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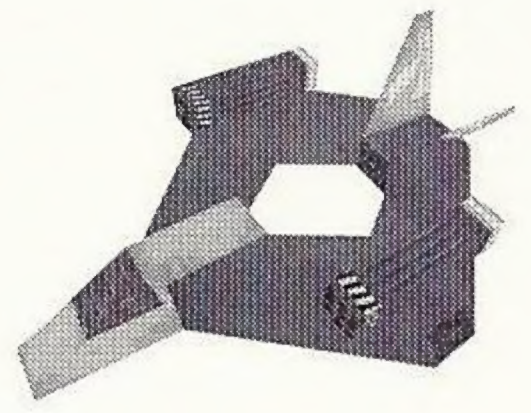
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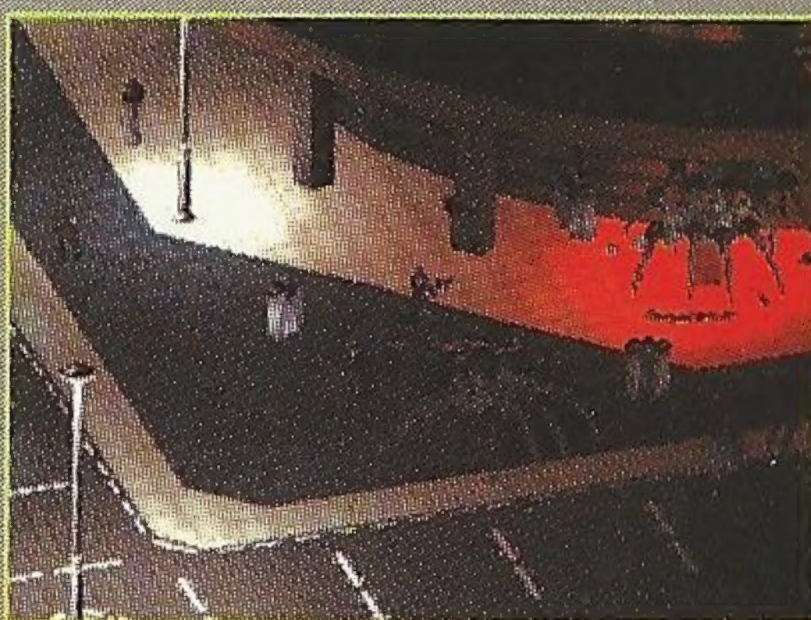
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